

Curriculum Map: Year 8

Subject: Drama & Dance

Curriculum Map: Year 8 Performing Arts 23 - 24

Торіс	Key Knowledge What will all students KNOW by the end of the topic?	Key Skills What key skills will be learnt/developed by the end of the topic? What will all students be able to DO by the end of the topic?	Assessment Opportunities What are the key pieces of assessment? How will students be assessed?
Blood Brothers	 Focus on plot, themes, narrative and character development. The social and economic influences of a play Understand the differences between a monologue and a duologue. Identify the background to the play Blood Brothers. Understand the differences between Mrs Johnston and Mrs Lyons Understand the differences between Mickey and Eddie Analysis of play text Subtext Back story Hot seating Props Staging Set design Characterisation 	 Compare and contrast characters (E.g. Villain and hero) Perform a monologue or duologue Use improvisation in drama Demonstrate effective characterisation whilst bringing a section of script to life. Identify what Superstition is and its role within Blood Brothers. Devise and perform a duologue influenced by Blood Brothers. Demonstrate a character's feelings in the performance of a monologue Write a monologue as Mickey or Mrs Johnstone. You should mention the following Sustain my role seriously and stayed in role when performing. 	Performance of extracts from three key moments in the play developing physical, vocal and 'page to stage' skills with a specific focus on how to create tension and comedy for an audience. Students will be assessed on the AHCC level guide for Performing Arts
Stage combat	Awareness of a range of stage combat moves	 To use physical control, co-operation and concentration to develop two stage combat moves and perform them safely. 	Students will perform a devised choreographed fight scene using the basic movements taught

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	 Understanding of the safety aspects and skills involved Ability to link moves together to form short sequences Ability to choose music to complement action Ability to develop narrative. To learn two more moves and start to create more complex stage combat sequences. Slap, punch, kick, head-but, bite, head lock. To integrate dialogue into scenes involving stage combat To understand the effectiveness of using contrast in their work. 	 To use rhythm, pace and memory to sequence stage combat moves and perform them safely Write dialogue appropriate to the situation To learn how to put action and words together to add tension to the drama To experiment with pace 	Students will be assessed on the AHCC level guide for Performing Arts
Curious Incident of the Night-time	 Understand of Christopher Boone and his condition Students will understand the key term 'ensemble' and demonstrate their understanding in the rehearsal of a scene. 	 Physical theatre Stream of consciousness Movement & Mime Gesture Still image and improvisation Habits, mannerisms, gesture & characterisation How students approach the interpretation of stage directions. 	 Students will use physical theatre to create a world on stage that serves the intentions of the writer and helps the audience to understand how Christopher sees and interprets the world Students will reflect on the challenges faced by Asperger's syndrome Students will be assessed on the AHCC level guide for Performing Arts

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Shadow Theatre	 The 3 parts of a story How a story board is created. Key aspects of effective Shadow Theatre The basics of lighting a scene and explore the use of placement, direction, colour and intensity has on the impact of a lighting design. The use of cardboard and props to communicate meaning 	 Marking the moment Role play and still image Narration Exploring character motivation Cross cutting Group work Devising Explorative strategies 	 Exploration of techniques to develop or devise a short shadow theatre performance using physical theatre and characterisation to tell the story. Students will be assessed on the AHCC level guide for Performing Arts
Mask & Mime	 Solo and pair work tasks Mask etiquette introduced and applying physical skills to a role. To identify the history of masks within theatre To identify and describe the mask rules and how they maintain the illusion To define and describe the term counter masking and use this effectively in a piece To sustain accurate and controlled characterisation throughout your masked piece To create highly imaginative characters and respond imaginatively to the other actors in your scene To devise a drama to entertain and educate To identify and describe the features of Theatre in Education/ Didactic Theatre 	 Mime Clocking the audience Role play Action Physical skills- posture, gesture, facial expression gait, levels, eye contact, energy, tension To describe how masks and synchronised movement can be used for effect within a piece To exaggerate movement and gestures in a masked performance To create clearly defined characters and sustain these for a reasonable amount of time Learn to physicalise role play through mime. 	 Create a short group comedy scene using Trestle mask characters and techniques Students will be assessed on the AHCC level guide for Performing Arts
Musical Theatre	Urban, street, society, gang, strength, control, co- ordination, balances, expressive skills, structuring devices, choreographic devices, performance environment, choreographic content	 Develop understanding of the Performing Arts Industry Characterisation and communication of choreographic intent 	 Students will create a simple acting scene from a choice of musicals Students will perform a short choreographic sequence

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Aladdin, Hamilton, The Lion King, High School Musical, Mary Poppins, The Greatest Showman Projection Movement memory Confidence	 Performance skills projection, commitment, energy Features of production/performance environments 	 Students will be assessed on their characterisation Students will be assessed on the AHCC level guide for Performing Arts