

Curriculum Map: Year 11 Subject: Fine Art

Topic	Key Knowledge	Key Skills	Assessment Opportunities
	What will all students KNOW by the end of the topic?	What key skills will be learnt/developed by the end of	What are the key pieces of
		the topic? What will all students be able to DO by the	assessment? How will students be
		end of the topic?	assessed?
Architecture	This project is started at the end of Year 10	Initiating and developing an idea	A3 Folder
	How to initiate and develop an idea in word and	They will learn how to use a <b>mind map</b> to make initial	
	image	links to a theme and expand lateral thinking through	Thematic college
		word association.	Duine and a second and a second and a
		They will make visual links and development through selecting images to produce thematic collage	Primary source photographs
		arrangements	
		arrangements	
		Students will use <b>photography</b> of local area to explore	
		themes of architecture	
		Critical analysis	
	Gain a working knowledge of Textures and materials	Research and reproduce textures from found and	
	used in architecture	primary images, drawn and modelled though foam	Textures drawings and foamboard
		board	samples
	Gain an understanding of Architecture/specific architects	Focus on the compositional arrangements. They will	Architecture research and
	architects	revisit the element of title, annotation, high quality image research, thematic presentation/ page	reproduction
		preparation and reproduction study.	reproduction
		preparation and reproduction study.	
	Develop skills of drawing in 2 point perspective	3D forms and perspective drawing	
		They will produce 3D models using Lego bricks to	
		develop 3d forms. Students will then photograph and	
		use these to produce drawings in 2 point perspective	Photographs and 3D drawings

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How to gather and arrange a range of primary recording, including photography, drawing and mixed media	Recording from Observation  They will take a selection of photographs from local architecture. They will practice techniques including drawing, monoprint, biro on photograph(squeegee) and collage.	Photographic, drawn and mixed media observations
How to develop ideas through collecting and collaging	Independent research They will develop research the architects  • Frank Lloyd wright  • Zaha Hadid  • Norman Foster  • Daniel Libeskind  Students will respond to the architects work in 2D and	Research page and 3D models
Understanding how architecture fits into local areas  How to apply their imagination to a brief, and apply ideas into 3D forms	produce 3D models  Students will create a site survey. By photographing a location and analysing the space  Developing ideas  They will create a range of design ideas which are inspired by their research. Students will then model 3 of their ideas in 3D exploring 3D forms	Contextual location college  Colour design ideas and 3 design models
How to create refined design ideas	They will <b>apply, review</b> and <b>refine designs</b> in realising their ideas. They will link their work to their	Refined design ideas

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	understanding of architecture and their chosen	
	location	
How to select ,materials and textures	<u>Critical Analysis</u> They will re-investigate the work of architectural materials and textures, or a new appropriate artist, to make <b>texture observations</b> .	3D drawing and material swatches
	They will consider <b>colour</b> schemes and what textures to include on the final design.	
How to make a final architectural model	Painting They will use materials to produce a final model, realising their intentions and making clear links to the development of their ideas and skills from earlier learning.	3d Final model